<u>Tennis</u>

Key unit objectives	Year l	Year 2	Year 3	Year 4	Year 5	Year 6
Step 1	Move into space.	Change direction when moving.	Can watch, track, and catch a tennis ball successfully.	Can watch, track, and catch a tennis ball successfully.	To demonstrate a good ready position and fast paced movements.	To know and describe the correct grip and stance when holding a racket.
Step 2	To control your body when moving.	To control your body and equipment.	To move changing direction and speed.	To move effectively to get in a good position.	To vary shot selection - speed, height, direction.	To adopt a good ready position & move with purpose.
Step 3	To control the tennis ball with hands.	To catch a tennis ball.	To balance a tennis ball on a racket.	To perform a basic forehand action with increasing accuracy.	To play shots on the forehand and backhand side of the body.	To play shots overhead and on the forehand and backhand side of the body.
Step 4	To track different size balls.	To run and jump on the balls of your feet.	To hit the tennis ball with some control.	To perform a basic backhand shot with increasing accuracy.	To use a variety of different shots, and serves, hitting with increasing consistency.	To hit the ball accurately and with control whilst moving at a quick pace.
Step 5	To copy actions.	To hit a ball with hands and racket.	To perform a forehand serve using the correct grip.	To hit a tennis ball into space (at different speeds and heights) to try beat an opponent.	To employ some tactics in games.	To employ tactics in games.
Step 6	To hit a ball with hands.	To compete against yourself and others	To hit a ball into space (at different speeds and heights) to try beat an opponent.	To keep a rally going using a range of shots.	To participate in a successful rally.	To participate in games following the rules and scoring correctly.
Declarative knowledge	Describe what you have seen others doing. Understand why being active is good for you.	Understand and follow the rules of the game. Watch and describe a performance accurately. Use	Compete with others - Keeping and following the rules of the game. Identify what you do well and what you find difficult.	Recognise and explain good performances and learn how to recognise and evaluate your own success.	Identify spaces and understand the tactic of hitting into gaps. Watch and evaluate the success of	Explain how your body reacts and feels when taking part in different activities and undertaking different roles.

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		actions and ideas you	Understand the link	Describe how your body	games, being able to	Evaluate your own
		have seen	between heart rate and	feels when exercising and	explain why a	success and areas
		to improve your own	breathing when	understand the link	performance is good,	of improvement, as
		skills.	exercising.	between heart	and what part of a	well as others.
			-	rate and breathing when	performance could	
		Begin to understand		exercising.	be improved and	Create short warm
		the importance of		-	why.	up routines that
		preparing safely and				follow basic
		carefully for exercise				principles e.g. raise
		-warming up.				body
						temperature, mobilise
						joints and muscles.
	Engage in cooperative	Engage in cooperative	Perform basic skills	Perform basic skills	Hit the ball with	Hit the ball with
knowledge	physical activities.	and competitive	needed for the games	needed for the games	purpose.	purpose, varying
		physical activities	with control and	with control and		speed, height, and
	Explore different ways to	(both against self and	accuracy, including	accuracy, including	Play shots on the	direction. Direct the
	use and move with the	against others).	throwing and stopping	hitting a	forehand and	ball towards the
	ball - showing control		the ball.	ball towards a target.	backhand side of	opponent's court or
	with simple actions and	Use and move with a		Perform a basic forehand	your body.	target area. Perform
	basic control when	tennis racket with	Perform a basic	action with control and		skills such as
	striking a ball.	control.	forehand action.	accuracy.	Direct the ball	forehand and
		0 0			towards the	backhand shots with
	Catch/stop and send/pass	Perform a range	Throw/ Send a ball	Send/ hit a ball into	opponent's court or	control and
	a ball - developing	actions including	using a variety of	space, at different speeds	target area.	confidence.
	technique of throwing	catching/ gathering	techniques.	and heights to make it		
	and receiving.	skills and		difficult for your	Participate in	Apply the principles
	Understand the concept	sending/passing with	Take up space/ positions	opponent.	competitive games,	of attacking.
	of moving to get in line	control and throw/ hit	that make it difficult		modified where	D 1 1 .
	with a ball to receive it.	a ball in different	for opponents.	Begin to apply basic	appropriate.	Participate in
	AA CLILL.	ways e.g. high, low,	 	movements in a range of activities and in		competitive games,
	Move fluently, changing	fast, slow.	Keep a rally going.	combination.	Use good footwork that allows the ball	modified where
	direction and speed.	Choose and use skills		combination.	to be hit with good	appropriate.
		and simple tactics to		Apply basic principles for	technique.	Adopt a good ready
		suit different		attacking including		position and show
		situations - showing		finding and using space	Adopt a good ready	good position on
		good		in game situations.	position and show	court.

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		awareness of others.		Keep a rally going using a range of shots	good position on court.	
Vocabulary	 Aim Aiming Balance Ball Control Bounce Move Control Experiment Racket Receive Roll Score Send Swing Throw Underarm 	Racket Balance Ball control Opposition Swing Score Positioning Movement Aiming Accuracy Rolling Send Throw Bounce Competition Underarm Ready position Bounce feed Receive Cooperate	 Swing Cooperative Movement Partner Direction Send Catch Court target Power Accuracy Space Free Space Control Bounce Aim 	 Swing Aim Cooperative play Movement Partner Direction Send Position Court target Power Accuracy Direction Free Space Control In line Racket 	Court Target Backhand Rally Power Service Cooperative Competitive Follow through Respond Decision Making Teamwork Doubles Feedback Position	 Strategy Defence Attack Height Travel Positioning On Court React Singles Service Backswing Overhead Selection Respond Evaluate