

Tag Rugby

Key unit objectives	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Step 1	To hold and move with a rugby ball.	To hold and move with a rugby ball.	To control the ball when travelling.	To pass and catch on the move.	To travel and dodge at speed with the ball.	To run and pass at speed.
Step 2	To throw a rugby ball.	To pass the ball pointing the nose of the ball.	To show good technique when passing.	To keep in a horizontal line with others when running.	To mark and tackle in game situations.	To dodge and fake passes when running with the ball.
Step 3	To catch a rugby ball.	To pass accurately to a partner.	To catch the ball consistently.	To pass the ball backwards.	To attack in opposed situations.	To catch the ball whilst under pressure.
Step 4	To run with the ball.	To defend by tagging.	Play tagging and defending games.	To apply simple attacking tactics.	To understand the rules of a rugby game.	To watch and evaluate the professional game.
Step 5	To play tag games.	To get past a defender.	To work together with others.	To apply simple defending tactics.	To move forward to attack as a team.	To decide on ways to attack when playing games.
Step 6	To simple games following the rules.	To try score goals by getting past opponents.	To make decisions in games.	To play games against others working as a team.	To defend in a line as a team.	To decide on the best ways to defend in games.
Declarative knowledge	Understand who the attackers and who the defenders are. Decide when to pass and when to run.	Begin to understand and develop correct technique of passing the ball. Develop understanding of tag rugby and participate in small games. Use simple tactics in game situations.	Improve decision making skills and choose the right skills that meet the needs of the situation. Play simple tag rugby games with an understanding of the basic rules. To follow the rules of the game.	To begin to understand the rules of tag rugby.	Begin to understand the importance of lines in tag rugby - both for attack and defence. Use simple tactics in games to achieve success as a team. Understand the defensive duties in tag rugby and the process of tagging.	To understand the rules of the game and participate in full games. Understand the importance of keeping in a line in both attacking and defending plays.

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Procedural knowledge	Throw and catch a rugby ball to themselves and others. Improve movement skills whilst moving with the ball in two hands. Play simple tag rugby games understanding the rules of the game. Learn how to tag.	Develop control and accuracy when throwing and catching a rugby ball. Successfully beat a defender. Begin tagging players in game situations	Know how to tag another player. Develop attacking and defending skills within tag rugby. To be able to pass the ball backwards to a teammate.	Move in different directions learning to move away from your opponent and keep control of the ball when running. Learn how to pass in rugby, catching successfully and improving skills whilst on the move. Move forward to attack as part of a team - running in a line. To work as part of a team when defending, keeping in a line, and spreading out. Successfully score a try. Develop physical characteristics needed for the game, e.g. speed, fitness, agility.	Increase accuracy and control when passing and catching whilst moving at speed. Participate in competitive games, following the rules and playing fair. Continue to improve different ways to pass - fast, slow, high, and low.	Incorporate the rules of the game into small sided games like passing backwards. To pass and catch the ball whilst running at different speeds. Keep control of the ball when running and passing, ensuring passing is accurate. Carefully consider the best way to score a try and win the game, remembering to find and use space when running. Successfully remove tags in accordance with the rules
Vocabulary	• Attack • Belts • Catch • Defend • Pass • Run • Space • Target • Throw • Try	• Tag • Belts • Target • Pass • Catch • Space • Attack • Run • Trick • Defend • Try • Target • Dodge • Teamwork	• Dodge • Evade • Backwards • Pass • Accuracy • Target • Defend • Teamwork • Pocket Pass • Attack • Dummy • Speed	• Avoid • Tag • Backwards • Cover • Pass • Share • Accuracy • Target • Defend • Mark • Agility • Pocket Pass • Attack • Dummy • Speed • Lift	• Ready position • Tag • Stance • Speed • Attack / defend Agility • Mark • Dodge	• Communicate • Effective • Accuracy Mark/track • Attack • Defend • Tactics • Dummy